

*I am a story artist with 3+ years' experience in film and TV animation. I specialize in visual storytelling and have developed core competencies in storyboarding, sound editing, and character design. I take a hands-on approach to problem solving and a passion for creative collaboration.*

## EDUCATION

**Ringling College of Art & Design, Sarasota, FL**

Bachelor of Arts, Computer Animation, May 2023, GPA: 4.0

**Thesis:** a three-minute film emphasizing visual storytelling, emotion, and character interaction

**RISD Pre-College, Providence, RI**

Certificate in Animation, August 2018

Focus: Traditional Animation

## SKILLS

Storyboard Pro, Adobe Premiere Pro, Adobe Photoshop, Blender, Autodesk Maya, Clip Studio Paint; Music and Audio Integration, Toonboom Harmony, Nuke, Zbrush, Substance Painter, Adobe Audition, After Effects and Illustrator

## PROFESSIONAL EXPERIENCE

### **Story Artist | The Reality Project | December 2024 - present**

- As part of the story team for The Reality Project's Reality Resort show on YouTube, I produce rough thumbnails from scripts and refine those boards into animatics in an episodic format in the style of TV animation
- Edit storyboards in Adobe Premiere to ensure consistent pacing, enhancing emotional beats and comedic timing
- Collaborate with writers and directors to refine pacing and visual clarity

### **DreamWorks Animation Mentorship | Summer 2024**

- Selected as one of ten artists to study under Angela Lepito, Department Manager, DreamWorks Animation. Program covered communication skills, team management, industry best practices and portfolio development

### **Story Artist | Video Editor | Freelance | May 2023 - present**

- Served as Lead Storyboard Artist for Studio Comet Pink Floyd Competition; edited music and storyboards to produce a finalized animatic for the animation team
- Edited client's raw footage in Adobe Premiere to make short segments for TikTok, Facebook, and other social media platforms
- Produced pitches and promotional artwork for community groups such as ACME Theater, Neoscape, and FOWMO for social media usage

### **Animation Intern | Neoscape Inc. | June 2022 - August 2022**

- Created storyboard pitches for clients, animated 5-second scenes for commercials, and worked with directors to visualize projects for layout
- Pitched ideas to directors and gained hands-on mentorship and critiques from seasoned industry professionals