**Delaney Bala** <https://www.linkedin.com/in/delaneybala/>

Harvard, MA,

(WILLING TO RELOCATE

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 **EDUCATION**

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| **Ringling College of Art & Design,** Sarasota, FLBachelor of Computer Animation, May 2023Major: Computer Animation, GPA: 3.6/4.0**Thesis**: a three-minute film named Aliferous emphasizing visual storytelling, emotion, and character interaction | **RISD Pre-College,** Providence, RICertificate in Animation**,** August 2018Focus: Traditional Animation |

**WORK EXPERIENCE**

**Story Artist| The Reality Project | December 2024- present**

I’m currently part of the story team for The Reality Project’s Reality Resort show on Youtube

* Read scripts and produced rough thumbnails for critique and refined those boards into animatics with sound for the animation team
* Worked with other board artists to keep the flow of the cuts consistent with one another
* Gave critique for the animation team’s cuts to ensure they were consistent with the storyboards and script’s continuity

**Story Artist | Freelance | May 2023- present**

Worked with local studios to produce pitches

* Worked as Lead Storyboard Artist for Studio Comet to board submission for the Pink Floyd Competition
* Produced pitches and promotional artwork for community groups such as ACME Theater, Neoscape, and FOWMO for social media usage

**Animation Intern | Neoscape Inc | June 2022 - August 2022**

As part of an internship, created storyboard pitches for clients, animated 5-second scenes for commercials, and worked with directors to visualize projects for layout.

* Storyboarded segments for commercial animation, pitched ideas to directors and learned from professional artists.
* Worked with industry professionals to collaborate and gain critique.

**Story Artist | Ringling College of Art & Design | September 2019 – May 2023**

As part of a story-boarding course, worked under time-sensitive deadlines to develop one-minute stories for animation

* Pitched ideas to class; performed scenes with the assistance of professionals and filmed exercises as a reference to enhance emotional moments in each story.
* Developed storyboards based on concept art and class critique; Edited boards into animatics with sound.
* Worked with industry professionals to collaborate and gain critique and improve draftsmanship and staging.
* Crafted character designs, detailed storytelling images and layouts to meet strict deadlines

**INDUSTRY TRAINING**

**Dreamworks Animation Mentorship: Breaking Into the Industry with Angela Lepito**

* I was selected as one of ten artists to study under Angela Lepito, the Department Manager for DreamWorks Animation. The program covered communication skills, team management, industry standard practices and portfolio development.

**Independent Study with Steve Hickner**

**COMMUNICATIONS EXPERIENCE**

**Resident Student Association Member,** Ringling College of Art & Design, Sarasota, FL, Fall 2019- Spring 2022

* Focuses on bettering student life and morale
* Hosted events around campus; Raised money with fundraisers; Worked with other clubs to bring outside organizations to events on campus
* Communicated directly with campus staff to bring forth new policies

**United Saints Recovery Project Volunteer**

* Project centered on community service around sections of New Orleans
* Cleaned up local beaches and neighborhoods; built foundations for new homes; worked with locals to remove mold from old homes; built playgrounds for local schools; organized senior LGBTQ+ Senior Center; sorted recycled beads for Mardi Gras

**SKILLS/PERSONAL**

**Advanced working knowledge** of Storyboard Pro, Adobe Photoshop, Autodesk Maya, Adobe Premiere, Clip Studio Paint; **Extensive Use** of Toonboom Harmony, Nuke, Zbrush, Substance Painter; **Basic Knowledge** of Adobe Audition, After Effects and Illustrator

**Basic** Spanish skills